PLAYING GAMES WITH OTHERS

Games are an easy way to connect with others, through fun and friendly competition.

In the following pages, choose the games that all housemates know or want to learn. Pick out 3-4 games you want to play together and enjoy.



Build puzzles together

Find a card table to set-up a puzzle in a common room. Pick out puzzles from thrift shops, online, or other department stores.



Charades

Write down ideas onto pieces of paper, mix all pieces of papers up in a bag.

Ideas for Charades: Each person acts out their favorite hobby, their favorite season, a television show, brushing teeth, driving a car, opening a gift, dancing, playing basketball, swimming, building a snowman etc...

Each person acts out what is written on their piece of paper, and the spectators guess what the action/item/etc. is.

True or False / Two Truths & One Lie

1) Each person has 2 pieces of paper, and something to write with.

2) Each person writes down (or tells) 2 facts about themselves that are true, and 1 fact about themselves that is not true.

3) The others then guess which of the facts is not true.

Collages

- Make a collage of pictures depicting what you want your future to look like
- Use lots of magazines—collect old magazines from the local library
- Draw and color your own pictures.
- Use old photos
- Glue-stick pictures on cardboard or poster board or any thicker backing



Two- or Three-Player Card Games

War

For two players, object is to collect all the cards. Deck is dealt evenly. Players turn up each top card at the same time, player with the higher card takes both cards and puts them on the bottom of their stack. If the cards are the same rank, it's a War! Each player places 3 cards face down and 1 card face up. The highest face up card wins. If the faced up cards are again the same rank, repeat War! until a winner is declared. If a player uses up all cards, they lose.



Rummy

With two people, each person gets 10 cards. Three or 4 players, each get 7 cards. Remaining cards face down, with top card turned face up.

Object of the Game: Each player tries to form matched sets consisting of groups of three or four of a kind, or sequences of three or more cards of the same suit. Players draw or take up-card, and then discard. Players draw the top card or takes the top card of the discard pile and adds to hand. Player also may lay down any matched set from their hand. Discard at the end of turn.

Players may add one or more from their hand to any matched set already on the table. When a player gets rid of all of their cards, they win the game.

Find rules for more games at:

https://bicyclecards.com/rules

Items that Tell a Story

In a small circle with 2 or more people, bring 2 or 3 personal items to the center (i.e. a mug, a baseball cap, a special book, a T-shirt...).

Each person shares something about themselves as it relates to the item.



Hot and Cold

One volunteer will leave the room for a minute while the rest of the group chooses an object in the room for the volunteer to find. The volunteer will find the object by listening to everyone slap their thighs. If the volunteer is going near the object or "getting hot," the group will slap their thighs loudly. If the volunteer is far away from the object or "cold," the slapping will be softer. After the first volunteer finds the object/points to it/picks it up, ask for another volunteer and repeat!

20 Questions

The oldest player goes first. Think of a person, place, or thing, without saying it aloud. Tell the guessers which category you've chosen.

The other players ask up to 20 yes or no questions to try and guess what that person is thinking! After asking 20 questions, or guessing the correct answer, it is another person's turn.

You can reduce the number of questions allowed each time you play to make it more difficult.